

Fortnite Cheat Sheet

CheatSheets.Games

Battle Royale basics, landing, looting, weapons, building, storm, rotations, and beginner strategy.

Copyright / Trademark Notice: This is a fan-made educational reference. Fortnite is a trademark of its respective owner. This sheet is not affiliated with or endorsed by Epic Games.

1. Main Goal

Goal: Be the last player or team alive.

- Land safely.
- Loot weapons and shields.
- Stay inside the storm circle.
- Avoid unnecessary fights.
- Fight when you have advantage.
- Survive until endgame.

2. Match Flow

1. Battle Bus flight.
2. Choose landing spot.
3. Loot early weapons.
4. Collect shields and healing.
5. Rotate into zone.
6. Take smart fights.
7. Survive moving zones.
8. Win final fight.

3. Landing Strategy

Safe landing:

- Land away from many players.
- Choose buildings with chests.
- Land near cover.
- Get weapon before fighting.

Hot drop:

- More action.
- More risk.
- Faster practice.

4. Loot Priority

1. Weapon
2. Shield
3. Healing
4. Ammo
5. Mobility
6. Better rarity weapons

Simple loadout:

- Close-range weapon
- Medium-range weapon
- Healing
- Shield
- Mobility or utility

5. Weapon Roles

Weapon	Best use
Shotgun	Close range burst damage
SMG	Close range pressure
Assault Rifle	Medium range fights
DMR / Marksman	Long range precision
Sniper	Long range picks
Explosives	Pressure and structure damage

Beginner mistake: Fighting before you have a weapon, shield, and cover.

6. Rarity

Weapon rarity usually means better stats.

Common → Uncommon → Rare → Epic → Legendary

- Gray = Common
- Green = Uncommon
- Blue = Rare
- Purple = Epic
- Gold = Legendary

7. Shields and Healing

- Shield before fighting if possible.
- Carry heals for later zones.
- Heal behind cover.
- Do not heal in open areas.
- Use small shields early before large shields when rules allow.

8. Storm

The storm damages players outside the safe zone.

- Check map often.
- Rotate before storm catches you.
- Avoid fighting too long outside zone.
- Endgame storm damage is dangerous.

Rule: Zone position is often more important than chasing one elimination.

9. Rotations

Rotation means moving to the next safe area.

- Move early if far from zone.
- Use hills, buildings, and cover.
- Avoid crossing open fields.
- Watch for players gatekeeping the zone.
- Use mobility items wisely.

10. Building Basics

In build modes, learn:

- Wall for protection.
- Ramp for height.
- Floor for platform.
- Cone for control.

Beginner build habit: If shot, place wall first.

11. Zero Build Basics

In Zero Build, cover matters more.

- Use natural cover.
- Do not run in open areas.
- Use movement carefully.
- High ground is powerful.
- Carry mobility and heals.

12. Fight Decision

Take a fight when:

- You have shield advantage.
- You have better position.
- Enemy is weak.
- You have cover.
- Zone is not forcing you away.

Avoid fight when:

- You are low health.
- You are outside storm.
- Third party is nearby.

13. Third Party

Third party means another player/team joins an existing fight.

- Finish fights quickly.
- Heal immediately after winning.
- Listen for footsteps and shots.
- Do not loot slowly in open areas.

14. Endgame

- Stay calm.
- Keep cover.
- Watch moving zone.
- Avoid unnecessary peeks.
- Let others fight if safe.
- Heal when protected.
- Use high ground when possible.

15. Common Mistakes

- Hot dropping every match.
- Ignoring shields.
- Fighting in storm.
- Standing still while looting.
- Crossing open ground.
- Not listening for footsteps.
- Reloading too late.
- Fighting without cover.

Best beginner advice: Survival wins games. Land safely, shield up, rotate early, fight with cover, and avoid unnecessary risk.